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play acoustic guitar with...
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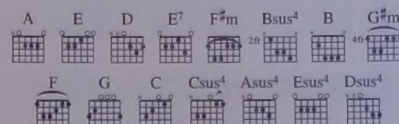
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Can't Keep It In

Words & Music by Cat Stevens



Intro

2 bar count in:

Chord progression: A E

Chord progression: D E

Verse A

can't keep it m. I can't keep it m. I've got - ta let it out, here?

why walk a - lone. why wor - ry when it's warm - ov - er

play shades

cont w/im. ad lib percussive feel

TAB

D

I've got - ta show the world, world's got - ta see, You've got so much to say, what you mean,

TAB

E

see all the love, love that's in me. I said an - y - thing. Oh,

mean what you're think - in' and think.

1. 2.

TAB

A

why Love. why must you waste your life, a - way? Love. that's the way to live your life.

TAB

Buss⁴ B E G⁷m

You've got to live for to - day, then let it go, You al - low too much to go - by, and that won't do.

TAB

B A

oh no Lov - er, Lov - er, wan - na spend this I wan - na have you

cont w/im. ad lib percussive feel

TAB

F⁷m Buss⁴ B E

time a - with you, ah, there's no - thing I would - 'nt do, here with my side, now don't you run, don't you hide

TAB

G⁷m E

if you let me know, oh, oh, 3 And 1 can't, while I'm with you, oh, oh, 5 And 1 can't.

TAB

A **E**

— keep it in, I can't hide it and I can't lock it a way
 — keep it in, I can't keep it in, I got - ta let it out.

3

TAB

D

I'm up for your love, love heats my blood, blood
 I've got - ta show the world, world's got - ta see, see

TAB

E **Verse A**

— spins my head and my head falls in love, oh
 — all the love, that's in me, I said why instrumental —

1st instrumental — walk a - lone,

TAB

E

now why wor - ry when it's warm ov - er here? You've got

TAB

D **E** **To Coda**

so much to say, say what you mean, mean what you're think - in', think -

2nd play slashes

TAB

F **G** **Verse C** **Caus⁴** **C**

4. Oh, I can't, why keep it in, I can't keep it in, I've
 why can't you say? If you know, then

f

TAB

G **F** **C** **F**

got - ta let it out, I've got - ta show the world, world's
 why can't you say? You got - ta too much de - cent, de - cent

TAB

F C F G

get - is the know, light Light know of the love love that has love So

kills in the light

TAB

2. G D E D.S. al Coda

low to show I end, show light, show light.

TAB

◆ Coda

On the

Amus⁴ A

— at — y — thing "it" why not?

TAB

Amus⁴ A Emus⁴ E

Now why, why, why not?

TAB

Emus⁴ E Dmus⁴ D Dmus⁴ D

TAB

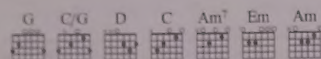
Cmus⁴ C Emus⁴ E

TAB

TAB

Father And Son

Words & Music by Cat Stevens



Intro

1 bar count in

G C/G G C/G G C/G

Verse

G

G C/G D

I. It's not time to make a change... just re-lax...

C Am⁷ G Em

take it ea-sy... You're still young... that's your fault... there's so

Am D G D

much you have... to know. Oh, find a girl... set - tle down... if you want...

C Am⁷ G Em Am D

— you... can mar - ry. Look at me... I am old... but I'm hap - py. 2. I was

Verse

G

D C Am⁷

once like you are now... and I know... that it's not cu - sy to be calm...

G Em Am D

when you've found... some - thing go - in' on. But take your time...

G D C Am⁷

think a lot I think of ev - ry - thing you've got, for you will

TAB

G Em D G C/G

still be here to - mor - row but your dreams, [silly] not.

TAB

G C/G Verse G D(Bbass)

3 How can I try to ex - plain? When I do

mf

TAB

C Am⁷ G Em

— he turns a - way a - gain. It's al - ways been the same, same old

TAB

Am D G D(Bbass)

stor - y (Oh,) from the mo - ment I could talk, I was sit -

TAB

C Am⁷ G Em

- dered to lis - ten, now there's a way and I know that I

TAB

D G D C

have to go a - way I know I have to go

TAB

G C/G G C/G

Rhythm guitar in slurs

TAB

Solo

G D C Am⁷ G Em

Harm. - 4

12 10 10 10-12-10-3 5 7 3-5-7 6-7

T A B

Am D G D C Am⁷

5-3-0-3 2-3-2-0 3-1 3 0-1-3 0-1-3 3-3 0 0-0-0-2-0

T A B

G Em D G D C G C/G

0-2 0 1-0 0 2-0 0-0 0 3 3-0-1 1-0 0

T A B

G C/G Verse

4. It's not time to make a change, just sit down take it slow - ly, You're still

mp

T A B

G Em Am D

young, that's your fault, there's so much you have to go through. (Oh,) find a girl,

T A B

G D C Am⁷

set - tle down, if you want you can mar - ry. Look at me,

T A B

G Em Am D

I am old but I'm hap - py. 5. All the times

T A B

Verse G D C Am⁷

that I've cred, keep - in' all the things I knew in - side It's hard,

mp

T A B

G Em Am D

but it's hard - er to - ig - score... it. If they were right

G D C Am7

I'd a - groe, but it's them they know, not me... Now there's a way

G Em D G

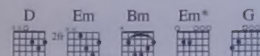
and I know... that I have to go a - way... I know

D C G

I have to go

Lady D'Arbanville

Words & Music by Cat Stevens



Intro

Gtr. 2 (acous.) NC.

1. *mp* let ring... Harm. Harm.

Verse

2. NC.(Em)

1. My La - dy D'Ar - ban - ville
La - dy D'Ar - ban - ville

rit. Harm. Gtr. 2 wivocal cue

D

Gtr. 1 (acous.) why do you sleep... so still?
you look so cold... to - night

Gtr. 2

Fig. 1 2nd w/ Fig. 1 (x3)

En

1. I wake you to mor - row
Your hps feel like win - ter

Gtr. 2

Fig. 2

2nd w Fig 2 (r3)

TAB

D

Bm

And you will be my fill. Yes, you will be my
Your skin has turned to white. Your skin has turned to

mf Both

5 3 2 3 2 2

2 3 4 2

Em°

fill
white.

2. My
3. My

La - dy
La - dy
La - dy

D'Ar - ban - ville,
D'Ar - ban - ville,
D'Ar - ban - ville,

letting

TAB

0
0
0
2
2
0
0

*tap guitar

(Em) D
 why does it grieve me, what
 why do you leap so little
 why do you grieve me, can

Em

But your heart seems so soft and
I'll wake you now
But your heart seems so soft and

[illegible]


Verse
NC

Em*

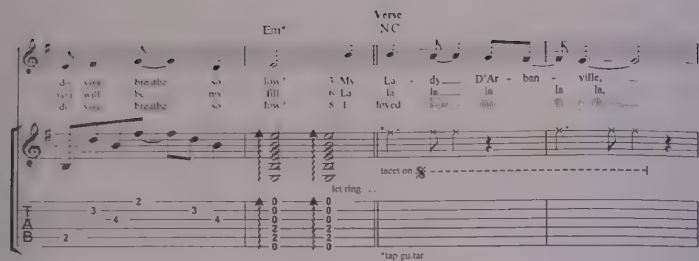
3 Mts
6 La
8 1

La dy D'Ar - bin - ville,
la la la la la

let ring ...

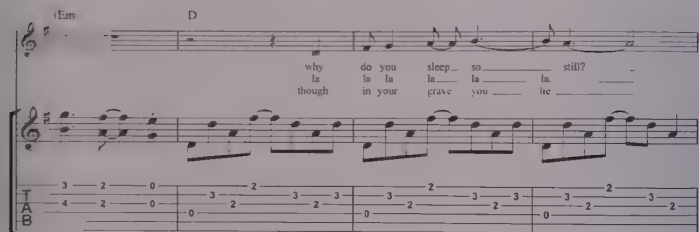
tacet on 

*tap pu tar



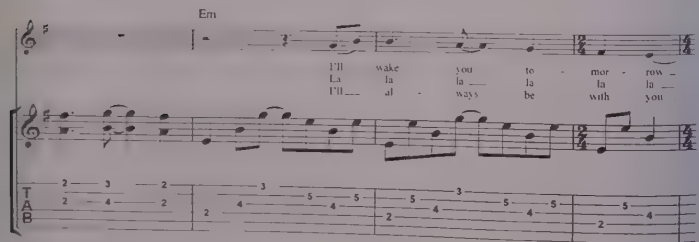
Em D

why do you sleep so still?
la la la la la
though in your grave you lie



Em

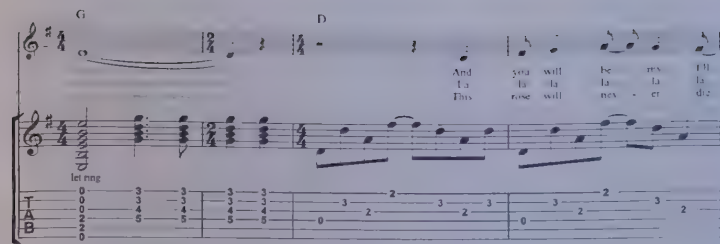
I'll wake you to mor - row -
La la la la la
I'll al - ways be with you



G D

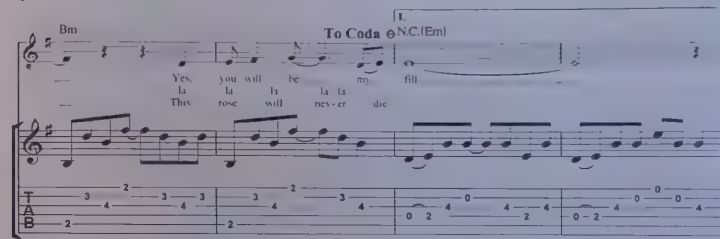
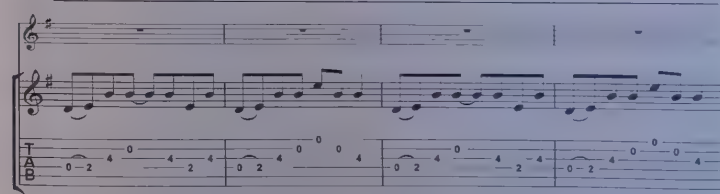
And you will be mes -
I a li la la la
This rose will nev - er die

let ring



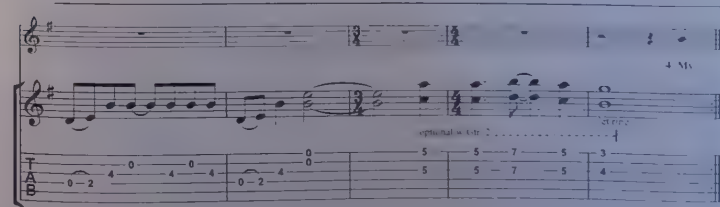
Bm To Coda @NC.(Em)

Yes you will be my fill
la la la la la
This rose will nev - er die

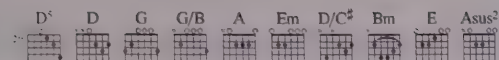
4 Mts

optional in 4/4



Moonshadow

Words & Music by Cat Stevens



Intro

Intro

D⁺ D F⁺ G G/B A

Gtr. 1 (acous.) fingerstyle

mp (acous.) throughout

Chorus

Chorus

D⁺ D F⁺

Yes, I'm be - m' fol - lowed by a moon sha - dow,

Gtr. 2 (acous.)

G A D D⁺

moon sha - dow moon sha - dow A - leap - in' and leap ran - out -

D F⁺ G A D

moon sha - dow moon sha - dow moon sha - dow

Verse

G D G D G D

if I ev - er love my hands, if I ev - er love my hands,

G A G D G D

Oh, my land, Oh, if I ev - er love my hands, Oh, I won't beg, Oh, if I ev - er love my hands,

F A Asus² E

Did it take long to find me? I asked the Luth - ful light

TAB

A Asus² E A Asus²

Oh, did it take long to find me? And

TAB

E A G

are you gon - na stay the night

TAB

Chorus D G A

I'm be - in' fol - lowed by a moon - sha - dow, moon - sha - dow, moon -

TAB

D

sha - dow A - leap - in' and hop - pin' en a moon sha - dow.

TAB

G A D G A

moon - sha - dow, moon - sha - dow, moon - sha - dow, moon -

mp

TAB

D G A D

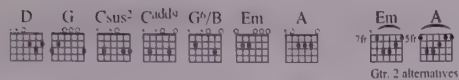
sha - dow Moon - sha - dow, moon - sha - dow

mf

TAB

Where Do The Children Play?

Words & Music by Cat Stevens



2 bar count in D

Gtr. 2 cue:

mp

TAB

G D G D

Fig. 1

TAB

G Csus2 Cadd9 G7/B Csus2 G7/B

TAB

4th string muted

A D G D

cont. rim

TAB

Verse D G

1 Well, I think it's fine
roll on my roads

Gtr. 2 w. Fig. 1 all 16 bars

TAB

D G D

jump ho planes
fresh green grass

or for you
take in a ride
let us loose

TAB

Er D

the path and from the

And

TAB

D G D

with me and from and the there

TAB

G D

what we want to if you can't come we can get it

TAB

D G

only

TAB

pp/r

T

CRAN CPB

TAB

Im A Em

long I don't

TAB

A Im A

to day But tell me, where the child can find

TAB

Chorus

D G D

mf

TAB

G/B Csus2 Cadd9 G7/B

Will you tell us when we'll Will you tell us when

TAB

Csus2 G/B Em

die I know we've come

TAB

A Em A

was we're chang- n' day is day

TAB

Em A

Otro chorus
D

tell me, where do the child- ren play

TAB

G D

TAB

D G D

do do do

TAB

G D

TAB

Wild World

by Cat Stevens



Intro

Am D G Cmaj7

la la la la la la la la la la la la la la la la

mp

TAB

Dm E

la la la la la la la la la la

CONT. SLOW

TAB

Verse

Am D G Cmaj7

1 Now that I've lost my way, try to find me
2 You know I've seen a lot of what the world can do, you say you want to start a new life

TAB

F Dm F

new end it's break - in' my heart your day in' la by I'm giv' in
two be - cause I miss - er wan - na see you sad girl Don't be a bad girl

TAB

Am D G Cmaj7

But if you wan - na leave, take good care, hope you find a lot of nice things to wear there
But if you wan - na leave, take good care, hope you make a lot of nice friends out there

TAB

Well

TAB

TAB

just up on a smile

TAB

oh - ba - by it's a wild world

TAB

That's why re - turn - ing home

TAB

child, girl

TAB

La la la la la la la - la la la la la la la la la

TAB

la - la Ba - by I love you - But if you want to leave take me

TAB

G Cmaj7 F Dm

care... hope you make a lot of nice friends out there... But just re-mem-ber there's a lot of bad

T 0 0 0 0 0 0 0 0 1 1 0 3 4 2 1 1
A 0 0 0 0 0 0 0 0 2 2 0 2 2 2 2 0
B 2 2 2 2 2 2 2 2 3 3 0 0 0 0 0 0

E G Chorus C G

and he - ware... (Well.) Ooh, ha - by, ba-by it's a

T 0 0 0 0 3 0 0 0 0 0 0 0 1 0 0 0 3 3 3 3 3 3
A 1 1 1 1 0 0 0 0 0 0 0 0 1 1 1 0 0 0 0 0 0 0
B 2 2 2 2 2 2 2 2 2 2 2 2 3 3 3 3 3 3 3 3 3 3

F G F

wild world... it's hard to get by... just up-on a

T 1 1 1 1 1 1 1 1 1 0 0 0 1 1 1 1 1 1 1 1 1 0
A 2 2 2 2 2 2 2 2 2 2 2 2 0 0 0 0 2 2 2 2 2 2
B 3

C G

smile. Ooh, ha - by, ba-by it's a

T 0 0 0 0 0 0 0 0 1 0 1 1 3 3 3 3 3 3 3 3 3 3
A 0 0 0 0 0 0 0 0 2 2 2 2 3 3 3 3 3 3 3 3 3 3
B 3

F G F

wild world... (And) I'll always re-mem-ber you... like a

T 1 1 1 1 1 1 1 1 1 1 1 1 1 0 0 0 1 1 1 1 1 1 1 1
A 1 1 1 1 1 1 1 1 1 1 1 1 1 0 0 0 2 2 2 2 2 2 2 2
B 1 1 1 1 1 1 1 1 1 1 1 1 1 2 2 2 3 3 3 3 3 3 3 3

1. C Dsus2 E 2. C

child, girl... child girl...

T 1 1 1 1 1 1 1 1 1 0 0 0 2 3 2 1 0 0 1 0 0 0
A 2 2 2 2 2 2 2 2 2 2 2 2 2 0 0 0 2 2 2 2 2 2 2 2
B 3 3 3 3 3 3 3 3 3 3 3 3 3 0 0 0 3 3 3 3 3 3 3 3

Guitar Tablature Explained

Guitar music can be notated three different ways: on a musical staff, in tablature, and in rhythm slashes.

RHYTHM SLASHES are written above the staff. Strum chords in the rhythm indicated. Round noteheads indicate single notes.

THE MUSICAL STAFF shows pitches and rhythms and is divided by time into bars. Pitches are named after the first seven letters of the alphabet.

TABLATURE graphically represents the guitar fingerboard. Each horizontal line represents a string, and each number represents a fret.

Definitions for special guitar notation

SEMI-TONE BEND: Strike the note and bend up a semi-tone (1/2 step).

WHOLE-TONE BEND: Strike the note and bend up a whole-tone (whole step).

GRACE NOTE BEND: Strike the note and bend up a whole-tone (whole step). Play the first note as quickly as possible.

QUARTER-TONE BEND: Strike the note and bend up a quarter-tone (1/4 step).

BEND & RELEASE: Strike the note and bend up as indicated, then release back to the original note.

COMPOUND BEND & RELEASE: Strike the note and bend up as indicated, then release back to the original note.

PRE-BEND: Bend the note as indicated, then strike it.

PRE-BEND & RELEASE: Bend the note as indicated, strike it and release the note back to the original pitch.

UNISON BEND: Strike the two notes simultaneously and bend the lower note up to the pitch of the higher.

BEND & RESTRIKE: Strike the note and bend as indicated then restrike the string where the symbol occurs.

BEND, HOLD AND RELEASE: Same as bend and release but hold the bend for the duration of the tie.

BEND AND TAP: Bend the note as indicated and tap the higher fret while still holding the bend.

VIBRATO: The string is vibrated by quickly bending and releasing the note with the fretting hand.

HAMMER-ON: Strike the first note with one finger, then sound the second note (on the same string) with another finger by fretting it without picking.

PULL-OFF: Place both fingers on the notes to be sounded, strike the first note and without picking, pull the finger off to sound the second note.

LEGATO SLIDE (GLISS): Strike the first note and then slide the same fretting finger up or down to the second note. The second note is not struck.

SHIFT SLIDE (GLISS & RESTRIKE): Same as legato slide, except the second note is struck.

MUFFLED STRINGS: A percussive sound is produced by laying the first hand across the strings without depressing, and striking them with the pick hand.

TRILL: Very rapidly alternate between the notes indicated by continuously hammering on and pulling off.

NATURAL HARMONIC: Strike the note while the first hand lightly touches the string directly over the fret indicated.

TAPPING: Hammer ("tap") the fret indicated with the pick-hand index or middle finger and pull off to the note fretted by the fret hand.

PICK SCRAPE: The edge of the pick is rubbed down or up the string, producing a scratchy sound.

PINCH HARMONIC: The note is fretted normally and a harmonic is produced by adding the edge of the thumb or the tip of the index finger of the pick hand to the normal pick attack.

HARP HARMONIC: The note is fretted normally and a harmonic is produced by gently resting the pick hand's index finger directly above the indicated fret (in brackets) while plucking the appropriate string.

PALM MUTING: The note is partially muted by the pick hand lightly touching the strings just before the bridge.

RAKE: Drag the pick across the strings indicated with a single motion.

TREMOLO PICKING: The note is picked as rapidly and continuously as possible.

ARPEGGIATE: Play the notes of the chord indicated by quickly rolling them from bottom to top.

SWEEP PICKING: Rhythmic downstroke and/or upstroke motion across the strings.

VIBRATO DIVE BAR AND RETURN: The note is dropped a specific number of steps (in rhythm) then returned to the original pitch.

VIBRATO BAR SCOOP: Depress the bar just before striking the note, then quickly release the bar.

VIBRATO BAR DIP: Strike the note and then immediately dip the bar, then release back to the original pitch.

Additional musical definitions

- Accentuate note (play it louder).
- Accentuate note with great intensity.
- Shorten time value of note.
- Downstroke.
- Upstroke.

NOTE: Tablature numbers in brackets mean:
1. The note is sustained, but a new articulation (such as hammer on or slide) begins.
2. A note may be trilled but not necessarily played.

D.S. al Coda

D.C. al Fine

Lacet

Repeat

1. 2.

Go back to the sign (C), then play until the bar marked *For Coda* & then skip to the section marked *Coda*.

Go back in the beginning of the song and play until the bar marked *For Coda*.

Instrument is silent (strings out).

Repeat bars between signs.

When a repeated section has different endings, play the first ending only the first time and the second ending only the second time.

CD Track Listing

1 *Tuning Notes*

Full performance demo (with guitar and vocals)...

2 *Can't Keep It In*

3 *Father And Son*

4 *Lady D'Arbanville*

5 *Moonshadow*

6 *Where Do The Children Play?*

7 *Wild World*

Backing tracks only (without vocals)...

14 *Can't Keep It In*

15 *Father And Son*

16 *Lady D'Arbanville*

17 *Moonshadow*

18 *Where Do The Children Play?*

19 *Wild World*

Performance demo (with vocals, minus guitar)...

8 *Can't Keep It In*

9 *Father And Son*

10 *Lady D'Arbanville*

11 *Moonshadow*

12 *Where Do The Children Play?*

13 *Wild World*

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easy-to-read tablature with chord symbols and full lyrics.*

*Can't Keep It In
Father And Son
Lady D'Arbanville
Moonshadow
Where Do The Children Play?
Wild World*

Three 'soundalike' tracks for *each song*
are included on the CD, *specially performed* to
simulate the original recordings!

1 *Full* performance demo with vocals and
acoustic guitar - hear how the song *should* sound

2 Performance demo *with* vocals, but *without*
acoustic guitar - play along on your guitar

3 Backing track only - *play* the guitar part and
sing along too



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